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About This Game

The USSR era is coming to its end – it is 1988.

The radio amateur catches a strange signal that emits incomprehensible noises. It is broadcast around the clock and only sometimes a human voice makes its way through the air. However, it is impossible to make out what the person is saying. The most mysterious thing, though, is related to the fact that according to the maps the place the signal is coming from does not exist. As a main character, you will have to uncover terrifying secrets about this enigmatic signal.

There is no weapon in the game. The protagonist does not know how to handle it.

The most useful thing you have is a radio.

With its help you can understand what is happening in this place. You choose the radio wave on your own in order to catch the desired signal, contact people, or simply listen to the radio of the USSR. There are a lot of moments in the game related to the use of the radio.

The story in Noise is not a typical faceless horror.

We'd like to tell you an interesting yet sinister story in Stephen King's manner. The story will be rendered through conversations and thoughts of the protagonist as well as through the study of locations. Some details of the story can remain unnoticed if you

don't study the locations carefully. The story is set in the USSR which gives it a peculiar flair.

The main antagonist of the story is the creature which is constantly wandering around, exploring the location the same way you do. It hunts you and reacts to your actions. If you turn on the light or use a flashlight, the creature will go and check what is happening. You need to try hard to hide from it because you cannot kill it. The creature sees nothing in the dark, so sometimes it will be enough to simply turn off the light and wait for a while.

The creature emits radio waves, so you can track it with your radio. We tried to implement the artificial intelligence system in the game, being inspired by the monster from the Alien film and game.

The creature is important to the story. It is no less important than the protagonist.

Title: Noise
Genre: Adventure, Indie, Early Access
Developer:
Talentplace
Publisher:
KishMish Games
Release Date: 4 Aug, 2017

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Minimum:

OS: Windows 7 SP1, Windows 8.1, Windows 10 (64bit versions only)

Processor: 1.9ghz Intel i5-equivalent processor or higher

Memory: 6 GB RAM

Graphics: Onboard or dedicated graphics accelerator with 1GB+ of video RAM

DirectX: Version 9.0

Storage: 4 GB available space

Sound Card: DirectX® Compatible

English,Russian



☆☆☆☆



Whiplash.
Deals damage to all the foes.
Ranged damage.

QUESTOR
15 40 30 1
BREAKS ARMOR. DAMAGES ALL FOES

SELL SACRIFICE

INT Up+



It increases INT by 3.

End

Can't play the game because SecuROM doesn't recognize my key. DO NOT BUY.. Challenging and fast paced game.

Controls were a little weird, but worked for such a unique game.

Camera control was really annoying at certain points, however I have a feeling it was actually a mechanic of the game.

. This game is poorly made.

Looks bad, handles bad and is in dire need of a proofreading.

The music is decent, but that's about the only positive thing I can say.

This was a waste of time and money, so I'll be refunding it.. Very fun and very funny, but only around five hours of gameplay. Worth getting, but get it on sale.. Man! Does this game have potential. Man! Does this game mess it all up. I love the setting, and the design, and a lot of the artwork and everything. This game has a mind-boggling amount of potential. The main issue is...it's a pretty poor game. The shooting is strange, the animation is laughable, the graphics are pretty poor, and the controls are awkward. So sad. I'd love to see this game get a remake, because it could be an amazing game, if it didn't have so many issues in the gameplay itself.. technically when this game was released it was already passed by Rainbow Six Vegas that was released only a few months later..

Graphics are decent enough and functional.

Sounds are clear and functional.

the controls are good and the pace is also ok.

So what is wrong with this game? Nothing much technically but.....

There are only a few missions that are scripted and there also is no real storyline..

No movies to explain your mission only a static menu where you can select your options.

The overall feel while playing the first time is ok but i directly found out that there is no real feelings while playing..

Nothing at all... It just feels like half finished overall...

I'd rate the about 5 out of 10 points overall...

. Do not run it in a low Intel or it is crap

But if your running it on a I7 it is a good game. Is it just me or is this like, Joystick only?

Am I that dumb?. For better Mega-Drive feel use an actual Mega Drive ;)

Nice game, I recommend. im not into romantic stuff in fact this is the first product ive bought/used that's in the romantic genre

but i gotta say this game is memorable, actually learning full and funny af

the game is a learning experience to a big extend since you chosse a option and get feedback by ACTUAL dating veterans

if your choice was correct or wrong fx: "dont ever go with the big drunk guy for many obvious reasons, its good if you do the talking so she can relax a bit and lose track of her current thought proces" which no other game has really done, yea learned alot about this game (this may be because i have a learning disability and socializing disability) also it does actually have some replayability fx: i tried playing the Office level completeley professionally and just not actually playing the seducing game then again with full seduction. Btw playing it with a friend is god tier,

sniff *clears tears of joy off of face* holy ♥♥♥♥ this game is good

Great to have RayForceVCrisis ship in Darius. I enjoyed this, it's not much of a review but I wanted to recommend.

Please please please add the DLC ships to CS mode, even if they're only available once a level has been completed with a Darius ship.. Really fun puzzle game, enough said. The whole steam punk aspect to it makes it unique. Well done!!!!. Play it, only when you are isolated, bored and there is not any other possibility how to spend time plus price is less than 0.49 Eur.. It's worth learning German for!. This is a sweet and gorgeously styled little game that should take about 2 hours to play through. There is also New Story+ that allows you to replay the game at a harder difficulty and includes an additional scene. My biggest concern was that the controls were a little confusing at first, especially if you're used to using the "w,a,s,d" keys for walking in other games and have to continuously remember to switch to the directional keys on your keyboard.

What I really liked about the game was that the cast of characters, while small, included really unique and wonderful personalities. It's worth the second playthrough to get to spend more time with those characters as you are only given a week with them.. This game I have rather mixed feelings about primarily due to the fact that the balancing in this game feels off a considerable amount. What I mean by this is that the early game is exceedingly brutal and the further you get the easier things become. This is very strange when at the start of the game everything kills you in one hit (no joke) and at the end due to the fact everything is vulnerable to status effects the final boss literally CANNOT DAMAGE YOU, or can't damage you more than poison hurts him. I swear what is with developers making poison like the deadliest status in the universe?

But besides that it is obvious the person who made this wanted to try and make something of his own. And he did a good job, even if the writing is cringe worthy. That and the game ends on a cliffhanger that I kinda expected but not in the vein that the game actually pulled off, so I was impressed to an extent. But the entire battle system feels like it needs an overhaul especially in the early game. For example you get your first two party members at around the same time. However by the time I reached the 3rd they were both lv 6, and she was only lv 3. Sure it took a bit of grinding but she did catch up.

That and personally my biggest complaint is that at the start of the game you are dirt broke in every sense of the word, and by end game you will inevitably have so much money that you don't know what to do with it! I had over 5k ducars at the end of the game and there's virtually no shops to spend it on!!!!

That and there's very little equipment in the game. What put a bad taste in my mouth there is that the armor of light (supposedly the best heavy armor in the game) has WORSE STATS than the orc armor that you can buy in the 2nd equipment shop you visit. THERE ARE ONLY 2 EQUIPMENT SHOPS WHAT THE BLECK????? Yeah that also feels like this game was majorly shortened.. Ugh this game my final worms game i have to review and its probaly the worst one here omg. This for a 1999 game i believe its pretty good for back then and getting ready for armageddon! but i guess this is some sorta hype for armaegddon i dont know but as a pinball game THERE IS SO MUCH BETTER OPTIONS I BELIEVE THERE'S ONLY 2 BOARDS AND THE SOUND WHILE IS A BEST ALRIGHT AND THE MUSIC IS MEH THIS GAME IS QUITE A WASTE OF 6 BUCKS! SERIOUSLY SOOO MUCH BETTER PINBALL GAMES AND U COULD EVEN JUST GO OUT OF UR WAY TO FIND A REAL PINBALL TABLE! sigh but really this game is not worth the 6 bucks at all and now its on sale til jan 2nd which the price is a bit more bareable and can be a bit more worth that price if this was free? then i would get it! but no that normal price is a waste. and this game is a waste now i suggest just leaving it alone now cause its 15 years old and there is so much more better options. I give it a 3.5/10 its a bit ok but seriously for the price and amount of stuff u can do in it, its bad and i need to play another worms game now lol so yeah i dont recomened this game. Merry christmas guys. Good game. Some imbalance in scoring and difficulty due to apparently randomized spawns that don't check the drone's current location. It's possible to be at the spawning point and artificially get full points with no effort. At the same time you could get a bad spawn theoretically and lose points due to no fault of your own. However it's a fun game and this is just some feedback.

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